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Intro To Programming Mini Lab 9

1. The program had an if statement that returned a random number when it was not already used, but it set the number to be used before it was actually used and before the if statement, so all of the possible numbers appeared to be used.
2. In the WinWithMarkedRow class, there was an equals sign in one of the for loops, causing an off by one error that tried to place a cell outside of the grid.
3. The logic error was in the WinWithMarkedRow class. It was set up to scan a row, and see if any of the squares in the row were empty. If they were, it was to return false- it was instead returning true if any one square was marked.